



FAQ

Learn More about:

- Why my images are looking better than yours
- The General Workflow
- How do commissions work
- Why are commissions priced that way

Why are my pictures completely different from the one you create?

Reason 1: You are not using a VAE



One of the most common problems is not using a VAE or using an unsuitable one. This is easily fixable, just download the one I use and select it inside of your Stable Diffusion UI (usually located under the Stable Diffusion settings)

Download:

<https://huggingface.co/iZELX1/Grapefruit/blob/main/Grapefruit.vae.pt>

Why are my pictures completely different from the one you create?

Reason 2: Oversaturation and Artifacts



Another common problem is using a too high CFG value. When the value is too high images usually are oversaturated or have visual artifacts.

For my models I usually use:

- **5.5** for my Mistoon_Anime and Mistoon_Sapphire models
- **3** for my other models

Why are my pictures completely different from the one you create?

Reason 3: Negative Prompt



NO NEGATIVE



NEGATIVE

Another important aspect for creating beautiful images is the negative prompt.

For this part I use two different embeddings (you can find on CivitAI):

- verybadimagenegative
- badhand

Add those to your negative prompt and you are good to go!

Why are my pictures completely different from the one you create?

I've fixed the previous mistakes
but the image is still not as good as yours



NO WORKFLOW



WORKFLOW

An important aspect that is often overlooked by many, is that image editing is still needed to make the pictures look good.

I'll try to explain my workflow in the next few slides, but you can also learn about it following my guides on Medium ([link on profile](#))

So how do you create the pictures you show on Deviant Art?

A batch of hundreds of pictures is generated from a prompt



Interesting pictures are cherry-picked from the generation



The pictures are edited using Krita to fix mistakes and clean details (like fingers)



The pictures are then passed to SD again where details are added



If necessary the picture is cleaned again in Krita and then the face is detailed in SD



The picture is finally upscaled to 1080p and then cleaned for the last time



What's the difference between Public and Private Commissions?

PUBLIC



- You'll get the picture or the LoRA you've commissioned
- You'll be able to post the picture to social medias
- You won't be able to monetize the picture or LoRA
- I'll be able to post and monetize the content
- Your name will appear as the commissioner in the post

PRIVATE



- You'll get the picture or the LoRA you've commissioned
- You'll be able to post the picture to social medias
- You will be able to monetize the picture or LoRA
- I'll won't be able to post and monetize the content

Why does the commission description says that the results are not guaranteed?



This disclaimer can sound a bit shady, but right now there are some limitations to how AI art is generated, **so if you want something really tailored to your needs I highly recommend to commission a normal artist.** It will take longer but you will be able to achieve something really close to what you have in mind.

To get an idea of what I can achieve you can take a look at my galleries.

How do LoRA commissions work?

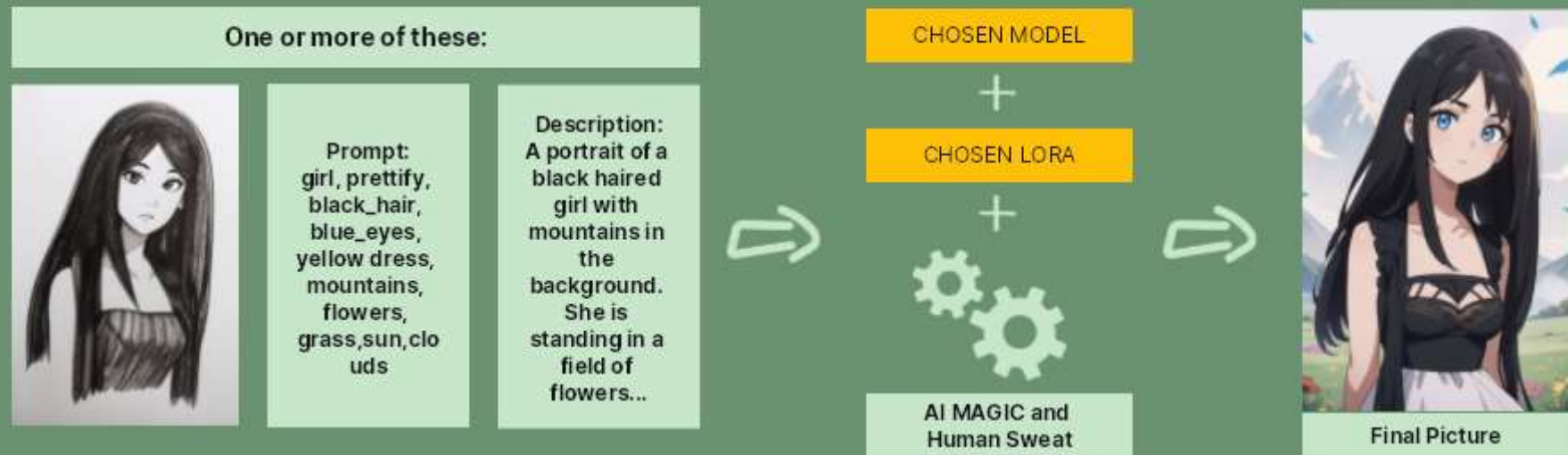


To commission a LoRA you have to provide the images for the training part. **These images cannot be copyrighted or scraped from an artist without it's consent!** My LoRAs are trained from public-domain images or AI generated pictures using the Bing Image Creator or Stable Diffusion, so you can use those to create a dataset.

You don't need a lot of pictures to create the LoRA, I usually use a range between **1 and 40 different images**.

Once you've sent me the pictures I'll start training the LoRA and get back to you in a few days (it depends on the quality of the final LoRA).

How do Pictures commissions work?



To commission a picture you have to provide one (or more) of the following: **a sketch of the desired result, a prompt, or a full description of the desired output.** You'll also have to choose **one of my models** and **one or more LoRAs** (you can find them on my CivitAI pages; link on profile).

After that I'll create a few example pictures and send them back to you. If those looks good you'll have to choose one and I'll work on that to improve it's quality and resolution, otherwise I'll fix the prompt to try to improve the result.

Why are commissions priced that way? You are just writing some text and clicking some buttons!



The simple answer is: "**Image generation is not as easy as people think**". Yes, it's easier than learning to draw, yes it takes less effort than normal art, but it still requires a lot of time to achieve something that can be considered good.

I usually generate hundreds of pictures (I have thousands on my HDD) from which only a few are picked and used to create the images I post on Deviant Art. These pictures are then developed using my workflow to fix mistakes and adds details.

For example the image on the left is the first generation. If you take a rapid look the image looks fine, but if you take a closer look you'll notice a lot of imperfections (hands, dress, necklace...). These imperfections needs to be redrawn by hand before upscaling the image to the final resolution.

Another important part that determines the pricing is the fact that the cost for generating the pictures is pretty high. You need a high-end GPU and generating the pictures requires a high wattage.

THE END

